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# What is a good poster? Seminar

What is a good poster 24.11.2014



## Task Description

Design a poster based on your FEFLOW assignment and consider the following:

- A1 Format, minimum fond size should be 24
- Consider content, tangibility and optics of poster

#### Assumptions:

- 1. The Poster is to be published in a public area close to the area of investigation.
- 2. It's intension is to inform the broad public about the background, methodology and results of your investigation.
- 3. The expected viewers are not familiar with the basic concepts of hydroinformatics.

Submission deadline: 7.Dezember 2014



## Purpose of a Poster

### All posters intend to inform viewers on a specific subject.

#### Several distinctions made:

- General information for broad public
- Additional background information for informed public
- Explain complex process for experts

### Pre-knowledge required:

- What is the intention of the poster?
- Who will be the viewers?



# Limitations of a Poster

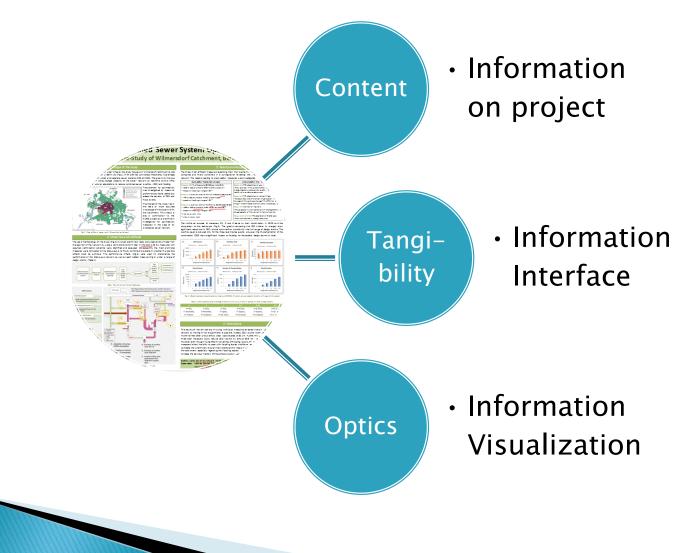
### What are general limitations of a poster?

Size:

- Balance of information mass
- Content has to be adapted
- Viewers unknown:
  - Balance of content complexity
  - Poster has to be self-explanatory
- Self-independence:
  - Usually no interaction with viewers



## Poster Design





## Poster Content

### A poster should include information on:

- 1. Who?
  - Organizations, institutes, people involved e.g. logo
- 2. When?
  - Time frame of project, publication e.g. date, timeline
- 3. What?
  - Main content of poster e.g. main body

### 4. How?

Methodology, process, background information



# **Poster Tangibility**

- A poster is tangible if:
- Content is comprehensible within short time
- Ambiguities are avoided
- Content is self-explanatory
- Complex processes are explained
- Redundant information avoided



# **Poster Tangibility**

How to improve tangibility?

- Clear structure in:
  - Poster division e.g. header, footer, main body
  - Main content e.g. headers, subtitles
- Make use of:
  - Schematics, pictures, tables, graphs

No text, if figures can convey the same message.



## **Poster Optics**

### Details are important!

- Visual gridlines
  - align objects along imaginary straight line
- Highlights
  - Highlight important facts, figures by e.g. 3D effect, color, bold
- Consistency
  - Use the same fond or figure size in each poster entity
- Uniformity
  - Avoid use of too many different elements, colors, fonds, highlights



# Rule of Thumb

#### General

> The viewer should only need ca. 5 min to understand the message

#### Layout

- The text should not use more than 50 % of the space
- Text should be readable from a distance of 2 m

#### Colors

- Use dark color on bright background
- Avoid usage of many different colors e.g. highlight important fact, header

#### Text

Use common script type e.g. arial, timesMessage should be understandable within
5 min

#### Figures

Require titel and hint in text